Getting Your Project "On a Roll"



What does it mean to get your project "on a roll"?

- Momentum: the inertia of movement vs. rest
- An unobstructed vision: you see your way to overcoming the obstacles vs.
 see more and more obstacles
- → The key: you are creating real-world results, not just putting time on task

When does getting momentum take more than "getting over the hump"?

- <u>An initiative</u>: any project that is going to be disruptive (emotionally, physically, intellectually)
- <u>Deadline pressure</u>: you need to ramp up quickly and efficiently
- "Squeezing it in": there will be unresolved conflicts with other projects

#1 Thing you need to get ramped up quickly: A "Scheduling Infrastructure": systems and routine processes that help you navigate conflicts between projects. Calendar, to-do list, etc. and...

- Daily review/planning (15 minutes/day—clarify priorities)
- Weekly review/planning (30 minutes/week—integrate with longer term and upcoming deadlines)
- Easy, non-disruptive time tracking (to develop realistic predictions)
- → The key: KISS (Keep it Simple, Sweetie!)

This daily and weekly overhead is for pro-active problem-solving:

- You don't know exactly what problems will come up
- You don't know much time it will take to resolve conflicts
- You don't know how easily you will manage motivation*

→You will need to experiment with scheduling, thinking tactics, and motivation tactics to figure out what works for you in this case.

"The problem of survival is solved anew every day."

*Managing motivation when you have setbacks or failures

- A <u>setback</u> occurs when you work on a project as planned, but discover it is more difficult than you anticipated. There were unforeseen problems.
 - → Don't take this personally! This is critical new information.
- <u>Failure</u> occurs when you *don't* work on the project as planned.
 - → Do take this personally! But also don't assume you're wrong. This is a critical moment to introspect *all* emotions involved.
- Handle these constructively, or they will kill your momentum!

This class is an introduction to the \underline{Launch} program and the $\underline{Thinking\ Lab}$ course on "Evolving a Scheduling Infrastructure."

© Jean Moroney v 1.0 3/12/24